



***Committee Members: Herndon, Chair; Sandoval, Vice-Chair;
Black, CdeBaca, Kashmann, Torres***

Committee Staff: Zach Rothmier

**Tuesday, February 1, 2022, 10:30 AM
City & County Building, Council Chambers, Room 450**

Attendance

Action Items

[21-1528](#) Approves a map amendment to rezone property from PUD 539 to E-MX-2x, located at 3435 North Albion Street in Council District 8.

Jason Morrison

[22-0125](#) Approves a map amendment to rezone property from B-8 with waivers and conditions, UO-1, UO-2 & B-8 with waivers, UO-1, UO-2 to S-MX-8 located at 8101 & 8351 E Belleview Ave in Council District 4.

Brandon Shaver

Consent Items

[22-0116](#) Approves a map amendment to rezone property from E-SU-G to E-SU-G1 located at 900 North Monaco Street Parkway in Council District 5.

[22-0130](#) Relinquishes a 20-foot sanitary sewer easement in its entirety, as established in the Vacating Ordinance No. 306, Series of 1979, located at 1010 West Colfax Avenue in Council District 3.

Agenda
Land Use, Transportation & Infrastructure Committee
Tuesday, February 1, 2022

- [22-0138](#) Amends an Intergovernmental Agreement with Urban Drainage and Flood Control District, doing business as Mile High Flood District, to add \$500,000 in city funding for a new total of \$4,589,193.37 for the construction phase of Sand Creek Trail Improvements in Council District 8 (201952159/202161469).
- [22-0140](#) Approves a subdivision plat for Tower Farms Subdivision Filing No. 1, located between East 54th Avenue and East 56th Avenue and North Tower Road and North Argonne Street in Council District 11.
- [22-0141](#) Vacates a portion of the alley bounded by North Brighton Boulevard, 35th Street, Wynkoop Street, and 36th Street, with reservations in Council District 9.
- [22-0142](#) Approves a contract with W.E. O'Neill Construction Co for \$12,251,860 and for 365 days after Notice to Proceed to construct the District 5 Police Station replacement in Council District 8 as part of the Elevate Denver Bond Program (202160233).