

LUTI Informational Item May 23, 2017

Presentation by: Analiese Hock, Senior City Planner

SLOT HOMES

- A "slot home" is a multi-unit residential structure consisting of attached dwelling units arranged sideby-side and primarily perpendicular to the street.
 - Most dwelling units have an individual, direct entrance to the exterior facing a side lot line or center pedestrian court.
 - Individual vehicular garages are commonly located beneath each unit.
 - Slot homes are also sometimes called "sideways-facing town homes" or "fraux homes.
 - *Includes development built under the Garden Court form

SLOTHOME EVALUATION & TEXT AMENDMENT

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PROJECT PHASES

- 1. Problem Identification
- 2. Evaluate Alternative Designs
 - 3. Select Strategy
 - 4. Adopt Text Amendment



EXISTING CONDITIONS EXISTING ZONING MAP

• Zone Districts Where Slot Homes Canibe Built

38TH AVE

MISSISSIPPI AVE

BROADWAY

COLORADO BLVE

- Mixed Use (MX)
- Multi Unit (MU)
- Row House (RH)
- Residential Office (ROLEAXAVE)
- Residential Mixed Use (RX)

Does not exclude areas such as G-RH or U-RH where the Garden Court moratorium currently limits the use of the garden court form.

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BUILDINGS are contained within the average slot home development

DWELLING UNITS for an average development (with some as small as 3 units and others as large as 28 units)

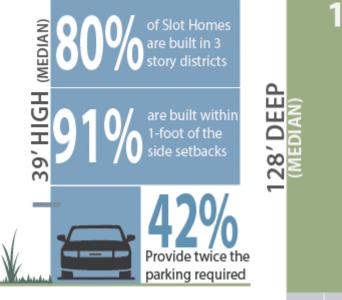
of slot homes were subject to a **BLOCK SENSITIVE** ETBACK

> NO FRONT PORCH of slot homes did not provided any sort of front porch on the development

ALLEY ACCESS provided vehicular access from the alley

ROOF DECK provided a roof deck, which often required a height encroachment

FORM CHARACTERISTICS



ZONE LOT CHARACTERISTICS 12,500sF (MEDIAN)

5,900 SF to 28,150SF

(MEDIAN) 90' WIDE

These figures and analysis were conduced from a sampling of Slot Homes permitted from 2014-2016.

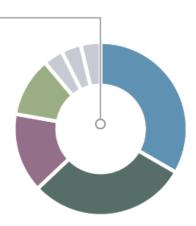
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BUILDING FORM

GENERAL	
APARTMENT	
ROW HOUSE	
GARDEN COURT	
SHOP FRONT	
TOWN HOUSE	
DUPLEX	



ZONE DISTRICTS

G-MU-3	
U-MX-3	
G-RH-3	
G-RO-3; G-RO-5; U-MS-2;	
U-RH-3A; U-RH-2.5; C-MX-3;	
C-MX-5; I-MX-3; E-MU-2.5	



NEIGHBORHOODS

WEST COLFAX		
JEFFERSON PARK		
HIGHLANDS		
FIVE POINTS		
CHERRY CREEK; SUNNYSIDE; BERKELEY; UNIVERSITY; HALE; CITY PARK WEST; NORTH CAPITOL HILL; REGIS		

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Typical Configuration: A SINGLE ROW





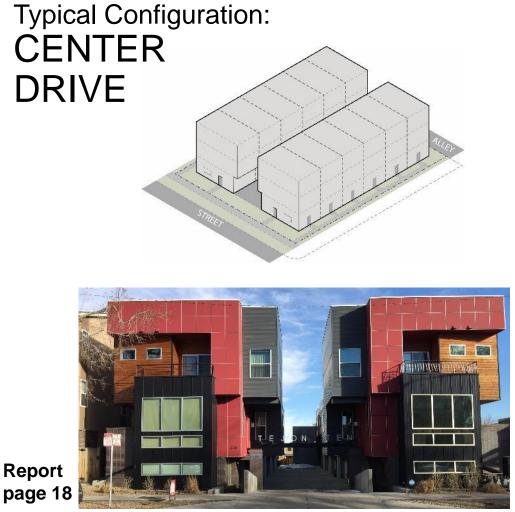


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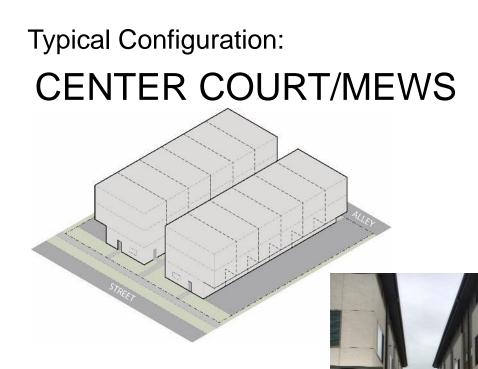




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Typical Configuration: DETACHED PARKING





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PROBLEM IDENTIFICATION PROBLEM ID APPROACH

- City Staff Evaluation
 - Review previous community comments
 - Survey existing slot home development
- Task Force Review
 - Evaluate issues and tour slot home development
 - Revise problem statement
- Community Review
 - Present problem statement to community
 - Finalize problem statement



The problem is new multifamily slot home construction that does not promote neighborhood objectives in five key respects.

- 1. Public Realm Engagement
- 2. Neighborhood Design
- 3. Building Mass and Scale
- 4. Vehicle-Oriented Design
- 5. Impacts on Neighbors



1. Public Realm Engagement: Many slot homes do not engage the street, sidewalk and semi-public frontages with street level activities, porches, or pedestrian entrances and transparency that promote interaction with neighbors and ownership of the public realm.

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2. **Neighborhood Context:** The siting, setbacks and uses contained within slot homes sometimes do not reflect the existing character or desired future conditions of the street, block and neighborhood.

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3. **Building Mass and Scale:** Many slot homes do not incorporate Human Scale proportions, heights and design elements that could promote compatible mass and scale relationships among buildings, such as coordinated façade widths, height in stories, window patterns or distinction between floors.

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PROBLEM STATEMENT



4. Vehicle-oriented Design: Slot homes often incorporate visible driveways, parking areas and garage doors that negatively impact the pedestrian-oriented character of the street, sidewalk and neighborhood.

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5. **Impacts on Neighbors:** Slot homes often orient their most active façade areas toward adjacent properties rather than the street and sidewalk, or include other elements such as rooftop decks, which may have negative visual, solar or privacy impacts on neighbors.

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CRITERIA FOR SUCCESSFUL SOLUTIONS

Effectiveness

Directly addresses the problem statement

Equity

- Meets the needs of all stakeholders
- Maintains housing options

Flexibility

- Allows adaptation to market conditions
- Promotes creativity

Predictability

- Supports common expectations
- Clearly ties intent to requirements

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The purpose of the project is to promote multi-family infill development that engages the public realm, considers the character of the neighborhood, addresses the human scale, and minimizes vehicular and neighbor impacts while ensuring solutions that provides equity, flexibility and predictability.



PHASE 1 – PROBLEM IDENTIFICATION

- 3 Task Force Meetings
- 1 Public Open House

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 Final Problem Identification Report

SLOTHOME

the of 'slot home' development, see as **IEE EVALUATION PROJECT** ditwide Stot Home Evaluation & Sect A

IDENTIFICATION REPOR





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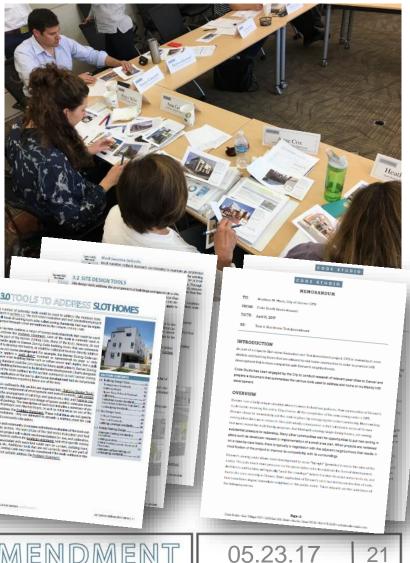
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PHASE 2 – EVALUATE STRATEGIES (To Date)

- 1 Task Force Meetings
 - Focused on solutions and appropriate designs by context
- Consultant memo on peer Cities
 - Seattle
 - Nashville
 - Nashville
 - Fort Worth
 - New Orleans
 - Philadelphia
- Draft Strategies Report

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NEXT STEPS

Phase 2:

- Develop and Evaluate Design Solutions
 - 2 Task Force Meetings
 - Community Meeting (August)

Phase 3:

- Evaluate Selected Solutions
 - 2 Task Force Meetings
 - Community meeting (TBD)

Phase 4:

- Drafting of Text Amendment (Q4 2017)
 - 1-2 Task Force meetings
 - RNO + Standard Outreach
- Adoption process (2018)

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