ORDINANCE/RESOLUTION REQUEST

Please email requests to the Mayor's Legislative Team at MileHighOrdinance@DenverGov.org by **3:00pm on Monday.**

All fields must be completed.

Incomplete request forms will be returned to sender which may cause a delay in processing.

							Da	te of Requ	uest: Februa	ry 2, 201
Ple	ease mark one:	☐ Bill Request	or	\mathbf{X}	Res	solution R	Request			
1.	Has your agency so	ubmitted this request in	the last 12	2 montl	ns?					
	☐ Yes	X No								
	If yes, please e	xplain:								
2.	Title: (Include a concise, one sentence description – please include <u>name of company or contractor</u> and <u>contract control number</u> - that clearly indicates the type of request: grant acceptance, contract execution, amendment, municipal code change, supplemental request, etc.)									
		Mayoral appointment of ugust 31, 2020, or until a					provement District	for a term of	effective imm	nediately
3.	Requesting Agency	v: Mayor's Office								
4.	Name: BarryPhone: 720-86		f proposed o	ordinan	ce/re.	esolution.)				
5.	will be available forName: BarryPhone: 720-86				ce/re.	solution <u>w</u>	vho will present the	<u>e item at M</u>	<u>layor-Councii</u>	<u>l and who</u>
6.	General descriptio	n of proposed ordinanc	e including	g contra	act sc	cope of wo	ork if applicable:			
	[Insert general	description here.]								
		ollowing fields: (Incomp - please do not leave blan		nay resi	ult in	a delay in	n processing. If a	field is not	applicable, p	lease
	a. Contract	Control Number:								
	b. Duration:	Terms effective imme	diately and	expirin	ıg Au	igust 31, 2	2020.			
	c. Location: d. Affected (Council District:								
	e. Benefits:	ounch District.								
	f. Costs:									
7.	Is there any contro	oversy surrounding this	ordinance	? (Groi	ups oi	r individue	als who may have	concerns a	nbout it?) Ple	ase
	[Start typing he	re.]								
		T. 1.	e completed	1 by M==		Lagislatio	vo Toam:			
~			г сотрівіва	i oy ma	yor S					
SIF	RE Tracking Number:	KK18 0146				D	Date Entered:			

Revised 08/16/10