WHAT MAKES A NEIGHBORHOOD WHAT MAKES A NEIGHBORHOOD WHAT MAKES A NEIGHBORHOOD



Density – Generally, the higher the concentration of residents, jobs, and shops within a given area, the more walkable that area is.

Mixed Uses - People walk more if they have a proper balance of uses (housing shopping, work, recreation, etc.) within walking distance of each other.

> Active Street Levels – Buildings that form an attractive, transparent (windowed), and engaging "street wall" with lots of shops, restaurants, and other "active" ground-floor uses encourage walking.

Transit – Walkability and transit go hand in hand. Transit vastly extends the range of people's walks, and it performs best in dense, walkable neighborhoods. **Traffic calming** – Measures like raised crosswalks, traffic circles, and narrower lanes make drivers slow down and be more alert, thereby enhancing pedestrian and driver safety.

Sidewalks – The most walkable neighborhoods have wide, well maintained sidewalks, preferably detached from the street curb and enhanced by amenities like benches, landscaping and pedestrian-scale lighting.

Crosswalks – Frequent and well-marked crosswalks increase pedestrian safety and convenience.

Trees – In addition to their environmental and economic benefits, trees help create pleasant, attractive streetscapes and serve as a barrier between pedestrians and traffic.

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Parking – Allowing parking supply and prices to be determined by market demand (rather than excessive parking requirements) promotes walking, discourages driving, and creates more inviting pedestrian environments.

THE BENEFITS OF Walkability

+ Health

Having shops and services within walking distance of one's residence has been found to be the **single best predictor of not being obese**.

Living in walkable neighborhoods is associated with higher life expectancies, lower blood pressures, lower heart disease risk, lower diabetes risk, and even increased civic engagement and creativity!

Residents of walkable neighborhoods perform **35-45 minutes more** moderate physical activity per week and are much less likely to be overweight than those who live in less walkable environments.

\$ Economy

A neighborhood with good walkability, on average, **generates 80 percent more retail sales** compared with a neighborhood with fair walkability, holding household income levels constant.

Economic output is positively correlated with **density and mix of land uses**, and is negatively correlated with vehicle miles traveled (a measure of how much people drive).

A study using WalkScore, a website that measures walkability, found every 1-point increase in WalkScore was associated with a **\$500 to \$3,000 increase in property values**, depending on the market.

Environment

Dense, mixed use, walkable neighborhoods are far **more energy** and water efficient than sprawling, auto-oriented neighborhoods.

Automobile use is the **single greatest contributor to a house-hold's total carbon footprint**. Increasing walkability reduces dependence on automobiles, thereby reducing our contribution to climate change.

Fifty-four percent of trips in the Front Range are 3 miles or less. If all of these trips were made by walking or biking, we would collectively emit **1,770,141 fewer tons of greenhouse gases**.

= Equity

Walkability can significantly reduce living costs. Households in communities with more mixed land uses and more multi-modal transportation systems **spend 50% less on transportation** than households in automobile-dependent neighborhoods.

One third of the population does not or cannot drive an automobile and therefore relies on other transportation modes. Walking is the most affordable and accessible transportation option – after all, people are pedestrians by design!

Sources:

Health - Stein (2004), Riggs & Gilderbloom (2015), Speck (2012), Sallis, et al. (2004) Economy - CEOs for Cities (2009), Brookings Institution (2012), Speck (2012) Environment - Troy (2012), RTD, DRCOG Equity - McCann (2000), Federal Highway Administration (2011)

