



Legislation Text

File #: 22-0672, Version: 1

Other/Miscellaneous Request Template (Appointments; ROW; Code Changes; Zoning Action, etc.)

Date Submitted: 5-30-2022

**Requesting Agency: Department of Transportation and Infrastructure
Division:**

**Subject Matter Expert Name: Jason Gallardo
Email Address: Jason.Gallardo@denvergov.org
Phone Number:**

Item Title & Description:

(Do not delete the following instructions)

*These appear on the Council meeting agenda. Initially, the requesting agency will enter a 2-3 sentence description. Upon bill filling, the City Attorney's Office should enter the title above the description (the title should be in **bold** font).*

*Both the title and description must be entered between the red "title" and "body" below. Do **not** at any time delete the red "title" or "body" markers from this template.*

A resolution laying out, opening and establishing as part of the City street system a parcel of land as a public alley bounded by North Fillmore Street, East 2nd Avenue, North Detroit Street, and East 3rd Avenue.

Dedicates a parcel of land as public right-of-way as public alley, bounded by North Fillmore Street, East 2nd Avenue, North Detroit Street, and East 3rd Avenue in Council District 10. The Committee approved filing this item at its meeting on 6-7-22.

Affected Council District(s) or citywide? 10

Executive Summary with Rationale and Impact:

Detailed description of the item and why we are doing it. This can be a separate attachment.

Resolution for laying out, opening and establishing certain real property as part of the system of thoroughfares of the municipality; i.e. as Public Alley. This parcel(s) of land is being dedicated by the City and County of Denver for Public Right-of-Way, as part of the development project, "235 Fillmore St."

Address/Location (if applicable): N. Fillmore St., E. 2nd Ave., N. Detroit St., and E. 3rd Ave.

Legal Description (if applicable):

Denver Revised Municipal Code (D.R.M.C.) Citation (if applicable):

Draft Bill Attached?