



## Legislation Details (With Text)

**File #:** 24-1140      **Version:** 1

**Type:** Bill      **Status:** Passed

**File created:** 9/2/2024      **In control:** South Platte River Committee

**On agenda:** 10/21/2024      **Final action:** 10/23/2024

**Title:** A bill for an ordinance changing the zoning classification for 1000 Chopper Circle and associated properties in Auraria.  
Approves a map amendment to rezone property from C-MX-5; C-MX-8; and C-MU-30 with waivers and conditions, UO-1, to D-CPV-T and D-CPV-C located at approximately 1000 Chopper Circle, in Council District 3. The Committee approved filing this item at its meeting on 9-11-2024.

**Sponsors:**

**Indexes:** Melissa Mata

**Code sections:**

**Attachments:** 1. BR24-1140\_CPD\_Bill\_Resolution\_request\_1000 Chopper Circle\_2022I-00249, 2. BR24-1140\_CPD\_CPV-C\_Zone\_District\_Legal\_Description, 3. BR24-1140\_CPD\_CPV-T\_Zone\_District\_Legal\_Description, 4. BR24-1140\_CPD\_2022I-00249\_DOTI\_Survey, 5. BR24-1140\_CPD\_02221-00249\_Application, 6. BR24-1140\_CPD\_2022I-00249\_Staff\_Report, 7. 2022I-00249\_Public\_Comments\_SPRC\_9.11.24, 8. 2022I-00249\_Staff\_Report\_09.05.24.pdf, 9. Ball\_Arena\_Council\_Presentation\_09.05.24\_1.pdf, 10. 24-1140\_Filed\_Bill\_1000\_Chopper\_Circle\_and\_Associated\_Properties, 11. 24-1140\_Filed\_Bill\_1000\_Chopper\_Circle\_and\_Associated\_Properties, 12. 24-1140\_Filed\_Bill\_1000\_Chopper\_Circle\_and\_Associated\_Properties, 13. 2022I-00249\_Public\_Comments\_10.17.24.pdf, 14. 2022I-00249\_Staff\_Report.pdf, 15. Ball\_Arena\_Community\_Benefits\_Agreement.pdf, 16. BallArena\_Rezoning\_Council\_Presentation.pdf, 17. Attachment A - Legal Description, 18. Attachment B - LDR Application, 19. Attachment C - Final LDR Scope, 20. Attachment D - Scott's Letter, 21. Ball\_Arena\_Large\_Development\_Framework - signed, 22. 24-1140\_Testimony.pdf, 23. 24-1140\_signed.pdf, 24. 24-1140 For an ordinance changing the zoning classification for 1000 Chopper Circle and

Date	Ver.	Action By	Action	Result
10/23/2024	1	Mayor	signed	
10/21/2024	1	Council President	signed	
10/21/2024	1	City Council	placed upon final consideration and do pass	Pass
9/23/2024	1	City Council	ordered published with a future required public hearing	
9/11/2024	1	South Platte River Committee	approved for filing	
9/11/2024	1	South Platte River Committee	approved for filing	Pass

### Other/Miscellaneous Request Template (Appointments; ROW; Code Changes; Zoning Action, etc.)

**Date Submitted: 9-09-2024**

**Requesting Agency: Community Planning & Development  
Division:**

**Subject Matter Expert Name: Tony Lechuga**

**Email Address:** [Anthony.lechuga@denvergov.org](mailto:Anthony.lechuga@denvergov.org)  
<<mailto:Anthony.lechuga@denvergov.org>>

**Phone Number:**

**Item Title & Description:**

*(Do not delete the following instructions)*

*These appear on the Council meeting agenda. Initially, the requesting agency will enter a 2-3 sentence description. Upon bill filling, the City Attorney's Office should enter the title above the description (the title should be in **bold** font).*

*Both the title and description must be entered between the red "title" and "body" below. Do **not** at any time delete the red "title" or "body" markers from this template.*

**A bill for an ordinance changing the zoning classification for 1000 Chopper Circle and associated properties in Auraria.**

Approves a map amendment to rezone property from C-MX-5; C-MX-8; and C-MU-30 with waivers and conditions, UO-1, to D-CPV-T and D-CPV-C located at approximately 1000 Chopper Circle, in Council District 3. The Committee approved filing this item at its meeting on 9-11-2024.

**Affected Council District(s) or citywide?**  
**Council District 3**

**Executive Summary with Rationale and Impact:**

*Detailed description of the item and why we are doing it. This can be a separate attachment.*

**Address/Location (if applicable):**

**Legal Description (if applicable):**

**Denver Revised Municipal Code (D.R.M.C.) Citation (if applicable):**

**Draft Bill Attached?**